

Modified Gram-Schmidt Process

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- Replace the text so that it reads as follows from the bottom of page 437, line -10, through the top of p. 438 ending at **EXAMPLE 3**:

Schmidt process can be stabilized. Instead of computing the vector \mathbf{z}_k as above, we compute them as

$$\begin{aligned}\mathbf{z}_k^{(1)} &\leftarrow \mathbf{v}_k - \text{proj}_{\mathbf{z}_1} \mathbf{v}_k \\ \mathbf{z}_k^{(2)} &\leftarrow \mathbf{z}_k^{(1)} - \text{proj}_{\mathbf{z}_2} \mathbf{z}_k^{(1)} \\ \mathbf{z}_k^{(3)} &\leftarrow \mathbf{z}_k^{(2)} - \text{proj}_{\mathbf{z}_3} \mathbf{z}_k^{(2)} \\ &\vdots \\ \mathbf{z}_k^{(k-2)} &\leftarrow \mathbf{z}_k^{(k-3)} - \text{proj}_{\mathbf{z}_{k-2}} \mathbf{z}_k^{(k-3)} \\ \mathbf{z}_k^{(k-1)} &\leftarrow \mathbf{z}_k^{(k-2)} - \text{proj}_{\mathbf{z}_{k-1}} \mathbf{z}_k^{(k-2)}\end{aligned}$$

Each step finds a vector $\mathbf{z}_k^{(i)}$ orthogonal to $\mathbf{z}_k^{(i-1)}$. Thus, $\mathbf{z}_k^{(i)}$ is also orthogonalized against any error introduced in the computation of $\mathbf{z}_k^{(i-1)}$. In exact arithmetic, this computation gives the same result as the original form, but it produces smaller errors in finite-precision computer arithmetic. A computer algorithm for the modified Gram-Schmidt process follows:

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for  $i = 1$  to  $k$ 
     $\mathbf{v}_i \leftarrow (1/\|\mathbf{v}_i\|)\mathbf{v}_i$            (normalized)
    for  $j = 1$  to  $j - 1$ 
         $\mathbf{v}_j \leftarrow \mathbf{v}_j - \text{proj}_{\mathbf{v}_i} \mathbf{v}_j$    (remove component in direction  $\mathbf{v}_i$ )
    end for
end for
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Here the vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$ are replaced by an orthonormal set of vectors that span the same subspace. The cost of this algorithm is asymptotically $2nk^2$ floating-point operations where n is the dimensionality of the vectors.